

Engineering Program

Specialization	Engineering Program Requirements
Course Number	20204111
Course Title	AutoCAD
Credit Hours	2
Theoretical Hours	0
Practical Hours	6





جامعة البلهاء التطبيهية

Brief Course Description:

Introduction to AutoCAD, application of AutoCAD, commands, geometric entities. geometric construction. dimensioning, free –hand sketching, object representation, orthographic drawing and projections.

Detailed Course Outline:

Part1: Computer-Aided Drafting (CAD)

Introduction to Computer-Aided Drafting

Learning Objectives:

- Describe the new skills needed to be a CAD drafter.
- Explain the CAD environment.
- Discuss and evaluate CAD equipments, including monitors .computers, input devices, storage and software.
- Explain the use of different CAD materials. supplies and media.
- Get started with CAD.
- 1. What is CAD?
- 2. Developing new skills.
 - Motor skills.
 - Mental skills.
- 3. Computer drafting equipment.
 - Monitors.
 - The computer.
 - Input devices.
 - Keyboard (illustrate most common keys, Enter, Escape, Cursor keys, home, Backspace, Control, Function keys, Calculator keypad).
 - Mouse (mouse movement, select buttons, Enter buttons, clicking, and double clicking.
 - Output Devices:
 - Pen plotter.
 - Printers.
 - Storage devices.
 - CD ROMs.
 - Software:
 - AutoCAD 2007R package.





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- 4. Getting started with AutoCAD.
 - AutoCAD coordinate systems:
 - Absolute.
 - Relative.
 - Polar.
 - How to start AutoCAD.
 - Starting a new drawing.
 - Understanding the AutoCAD interface.
 - The AutoCAD main window.
 - Toolbars
 - Dock or undock a toolbar.
 - Close a toolbar.
 - Menu
 - Cursor Menu.
 - The Command Window.
 - The text Window.
- 5. Accessing Commands.
 - Using a Toolbar.
 - Using a Menu.
 - Using the Command Line.
- 6. Correcting mistake.
 - Undo the most recent action.
 - Undo a specific number of actions.
- 7. Refreshing the screen display.
 - Redraw the screen.
 - Regenerate the screen.
- 8. Saving drawing and opening existing drawings.
- 9. Existing AutoCAD.

Creating Objects in AutoCAD

- 1. Drawing Lines.
 - Drawing line objects.





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- Drawing Polylines.
- Drawing Multlines.
- Drawing Polygons.
- Drawing Rectangles.
- 2. Drawing Curved objects.
 - Drawing circles
 - Drawing Arcs.
 - Drawing Ellipses.
 - Drawing donuts.
- 3. Drawing Point objects.
 - Setting point style and size.
- 4. Hatching areas.
 - Defining Hatch boundaries'.
 - Using Hatch styles.
 - Using Hatch patterns.

Working with Precision

- 1. Showing and using Grid
- 2. Using Ortho Mode.
- 3. Snapping to geometric point on objects.
- 4. Calculating distance and angle.
- 5. Calculating areas.
- 6. Displaying coordinate and locating points.

Controlling the Drawing Display

- 1. Using Zoom and Pan..
- 2. Using Arial view.

Editing Methods

- 1. Editing object using Object Properties Toolbar.
- 2. Copying objects
 - Copying within drawing.
 - Multi copying using grips.





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- Copying with clipboard.
- Offsetting objects.
- Mirroring objects.
- Arraying objects.
- 3. Moving objects.
 - Moving without changing.
 - Rotating objects.
 - Aligning objects.
- 4. Erasing objects.
- 5. Resizing objects.
 - Stretching objects.
 - Scaling objects.
 - Extending objects.
 - Lengthen the objects.
 - Trimming the objects.
 - Joining the objects
- 6. Inserting breaks in objects.
- 7. Exploding objects.
- 8. Editing Polylines.
- 9. Chamfering objects.
- 10. Filleting objects
 - Setting the fillet radius.
 - Filleting circles and arcs.

Using layers, Colors, and Linetypes

- 1. Working with Layers.
- 2. Working with Colours.
- 3. Working with Linetype.
- 4. Assigning Layers, Colours, Linetype to objects.

Adding Text Drawing

- 1. Working with Text Style.
- 2. Using Line Text.
- 3. Using Multiline Text.
- 4. Checking spelling.





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Dimensioning

- 1. Dimensioning concepts.
- 2. Creating Dimensions.
- 3. Adding Dimensions.
- 4. Editing Dimensions.
- 5. The Fourth Dimension

Blocks

- 1. Creation Blocks.
- 2. Manipulation Blocks.
 - Block command.
 - Insert command.
- 3. Using Blocks.
- 4. Symbols Library.
- 5. WBlock.
- 6. Dynamic Blocks.
- 7. Block Editor.

Pictorial Views (Isometric)

- 1. Create Isometric Drawing.
 - Isoplane command.
 - Ellipse, Isocircle command.

Sections and Conventional Breaks

- 1. Sectioning.
- 2. Cutting plane lines.
- 3. Section lines.
- 4. Full section.
- 5. Half Section.
- 6. Offset Section.
- 7. Broken Section.
- 8. Unsectional feature.
- 9. Conventional breaks





Picking and Plot

- 1. Manipulate AutoCAD to achieve an output to printer/plotter of varying sizes and colour
 - Plot command.
 - Plot Style command.

Projecting An Image

- Image command
- Image, Frame command
- Image, Clip command
- Image, Adjust command
- Image, Quality command
- Image, Transparency command

A Proper Point of Reference

- Xref command
- Xclip command
- Xclipframe command

A Palettable Situation

- Tool Palette
- Table Style command
- Table command

User Coordinate System

- Drawing using WCS and UCS
- UCS Command
- Introduction to 3D Modeling

Part2: Manual Drawing

- 1. Useful Geometrical Constructions.
 - Find geometrically the centre of the an arc to touch tangentially two given straight lines not at right angle.
 - Find geometrically the centre of the an arc to touch tangentially two given lines and given arc.



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- Find geometrically the centre of the an arc to touch tangentially two given straight line and given arc.
- Find geometrically the centre of the an arc to touch tangentially two given arcs including them both.
- Find geometrically the centre of the an arc to touch tangentially two given arcs excluding them both.
- Find geometrically the centre of the an arc to touch tangentially two given arcs excluding one and and including the other.
- Find geometrically the centre of the an arc which passes three given points.
- Drawing perpendular bisector to given straight line.
- Dividing line into a number of equal parts.
- Drawing tangent to circle from any point P on its circumference.
- Drawing tangent to circle from any point P which is outside the circle.
- Construction of ellipse.
- Drawing a reverse curve tangent to two lines and to third secant line.
- 2. Orthographic Drawings.
 - Multiviews.
 - First angle projection
 - Third angle projection.
- 3. Isometric construction techniques

Evaluation Strategies:

Exams		Percentage	Date
Exams	Lab. Works and	30%	
	Homeworks		
	Midterm Exam	20%	
	Final Exam	50%	

Text Book

References:

1. The AUTOCAD 2D TUTOR 1 & 2 R 2007.

European Computer Driving License.

Authors: Clive Osmond, Jim van Nice 2006.

2. Engineering Drawing Workbook.

Prepared by: Dr Ahmed A. Mostafa.

